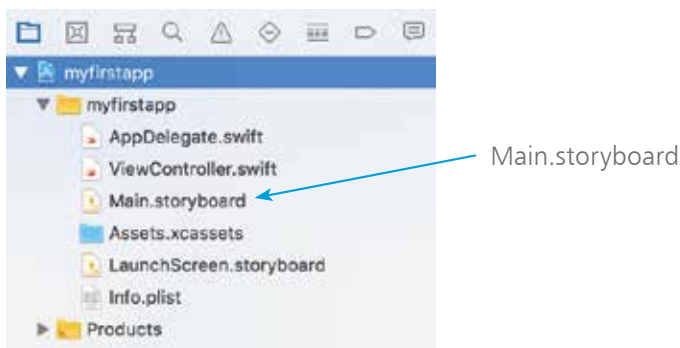# Running Your First Project

Now that you have a better knowledge of Xcode, it's time to build and run your first project! You are going to work with the project that you just created, and add a simple Label to the Storyboard with a message that says "My first app!".

1 Open **Main.storyboard** from the Project Navigator

Main.storyboard

2 Click the **Object Library** button in the toolbar

3 This will bring up the Object Library. Type "Label" into the Search box at the top
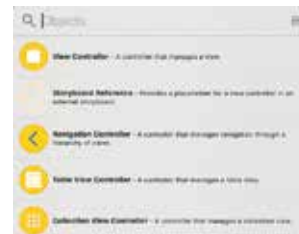
Hot tip

You can either search or scroll through the list inside the Object Library.

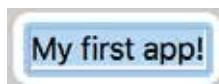**4** Drag the Label onto the view. Make sure it's centered, as shown in the screenshot (right)

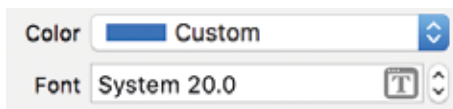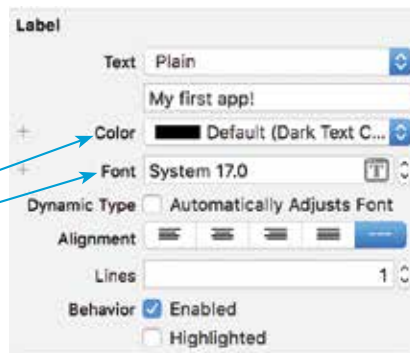**5** Double-click on the Label

...cont'd

6 Type "My first app!"

My first app!

Inside the Utility Area, you will see a list of options for your Label:

7 Change the color to dark blue and the font size to 20.0

Color

Font

Label

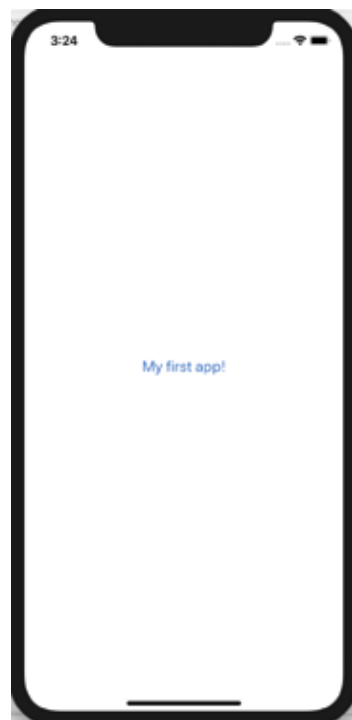| Text | Plain |
	My first app!
Color	Default (Dark Text C...
Font	System 17.0
Dynamic Type	Automatically Adjusts Font
Alignment	
Lines	1
Behavior	Enabled
	Highlighted

Color Custom

Font System 20.0

You can also change the appearance of the view by clicking on it, and then changing the attributes inside the Utility Area – just like you did with the Label.

8 Press the **Run** button to run the app in the simulator

My first app!

There might be a slight delay when starting the simulator.

9 To stop running the app, just press the **Stop** button

3:24

My first app!