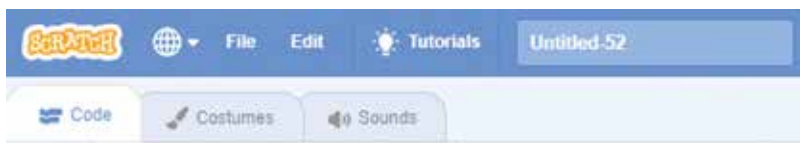
Saving your project

A Scratch project includes all the sprites, scripts and backdrops that are used in it. It's a good idea to save your projects so you can come back to them later to reuse them or modify them.

In Scratch 3 online, your work is automatically saved for you. If your latest changes have not been saved, there will be a link to **Save Now** in the blue bar at the top of the screen, beside the folder icon that gives you access to your projects.

Your project is saved with the name Untitled plus a number. You can choose a more useful name by editing the box in the blue bar, above the Code Area, and to the right of the tabs.



There are additional options for saving your work in the File menu. You can find it above the Blocks Palette, as shown above. These options include:

- **Save as a copy**: This makes a copy of your project with a new name. The previously saved version of your project is left untouched. Use this if you want to experiment with your project without losing a working version of it.
- **Save to your computer**: This enables you to save your project as a file on your computer. If your internet connection fails, use this option straight away to save your work!
- **Load from your computer**: If you previously downloaded a Scratch project to your PC, or used a downloadable version of Scratch to create it, use this option to upload it to the Scratch website, so you can edit and share it there.

You can't use your projects in an older version of Scratch than you used to create them. You can use projects with a newer version, though.

In the downloadable versions of Scratch, your work isn't automatically saved for you. Use the **Save to your computer** option in the File menu to save your work.